

## Bachelor of Science in Digital Design and Graphics (120 Credit Hours) 2017 – 2018 Program Curriculum Guide

This is an UNOFFICIAL document which is can be used as a guide for students pursuing this academic degree program. The official program of study, minimum grade and/or prerequisite requirements are published in the current University Catalog. Students should contact the appropriate program chair in the Fisher School of Technology with any questions.

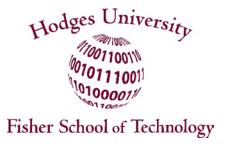
Area I: Digital D	Credit Hours*	Met					
A. DDG Core							
DDG1003	Introduction to Graphic Communication 4						
DDG1010	Introduction to CAD	4					
DDG1020	Visual Communication and Design	4					
DDG2105	3D Modeling and Animation	4					
DDG3000	Multimedia Portfolio	4					
DDG Elective		4					
DDG Elective		4					
DDG Elective		4					
Total DDG Core 32							
B. Advanced DD	G Core						
DDG3210	Advertising Concepts	4					
DDG3220	Digital Illustration	4					
DDG3230	Multi-page Design	4					
DDG3240	Designing with Type	4					
	Total Advanced DDG Core	16					
C. Business Core							
GEB1012	Introduction to Business	4					
CAP2000	Advanced Computer Applications <b>OR</b>						
ISM4610	Project Management	4	•				
MKT2014	Principles of Marketing	4					
	Total Business Core	12					

Area I: Digital Design and Graphics Component con't	Credit Hours*	Met	
D. DDG Specialty Area			
DDG Specialty Course	4		
DDG Specialty Course	4		
DDG Specialty Course	4		
Approved CIT/ISM/DDG Elective	4		
DDG4910 Design Study (Senior Project)	4		
DDG4920 Senior Portfolio	4		
Total DDG Specialty Area	24		
Total Digital Design and Graphics Component	84		
Area II: Liberal Arts Component	Credit Hours*	Met	
English Composition	4		
Mathematics or Science	4		
Humanities or Fine Arts	4		
Social or Behavioral Science	4		
College Algebra	4		
Statistics	4		
Computer Applications	4		
Liberal Arts Elective	4		
Total Liberal Arts Component	32		
Area III: Approved Elective Component	Credit Hours*	Met	
Approved Elective	4		
Total Approved Elective Component	4		
<b>Total Semester Hours for Graduation Requirement</b>	120		

Once enrolled, please check your Academic Evaluation using WebAdvisor in the MyHugo portal and contact the Registrar's Office if you have any questions regarding your transfer credits.

To qualify for the Bachelor of Science degree, students are required to accomplish the following: Present a minimum of 120 semester hours (advanced standing credits included) with an average of C (CGPA, IGPA and GGPA of 2.0) or higher for all work taken at the university, with a minimum of 48 identified semester hours at the 3000 and 4000 level or higher. The final 32 semester hours must be completed at the university. Exceptions must be approved by the executive vice president and provost or designee. Please see the University Catalog for other graduation requirements.

\*A 3 credit hour transfer course meets the requirement.



## **Bachelor of Science in Digital Design and Graphics** (120 Credit Hours) 2017 – 2018 Optimum Sequence of Course Work

The following course sequences are formatted to help ensure the most direct path to program completion. Deviation may add to the overall time to complete the degree, as many courses require prerequisites and/or are not offered every term. It is important for students to follow the optimum sequence of coursework as suggested by their program chair.

1st Year – Semester One	Credits	Met	1st Year - Semester Two	Credits	Met	1st Year – Semester Three	Credits	Met
DDG1003 Introduction to Graphic Communication	4		DDG1010 Introduction to CAD	4		DDG2105 3D Modeling and Animation	4	
CAP1000 Computer Applications	4		DDG1020 Visual Communication and Design	4		DDG Elective	4	
Liberal Arts	4		Liberal Arts	4		Liberal Arts	4	
Total	12		Total	12	2	Total	12	

2 <sup>nd</sup> Year – Semester Four	Credits	Met	2 <sup>nd</sup> Year – Semester Five	Credits	Met	2 <sup>nd</sup> Year – Semester Six	Credits	Met
DDG3000 Multimedia Portfolio	4		DDG3210 Advertising Concepts	4		DDG3220 Digital Illustration	4	
GEB1012 Introduction to Business	4		MKT2014 Principles of Marketing	4		DDG3230 Multi-page Design	4	
DDG Elective	4		DDG Elective	4		Liberal Arts	4	
Total	12		Total	12	2	Total	12	;

3 <sup>rd</sup> Year – Semester Seven	Credits	Met	3 <sup>rd</sup> Year – Semester Eight	Credits	Met	3 <sup>rd</sup> Year – Semester Nine	Credits	Met
DDG3240 Designing with Type	4		DDG Specialty Course	4		DDG Specialty Course	4	
Business Course	4		DDG Specialty Course	4		DDG4910 Design Study (Senior Project)	4	
Liberal Arts	4		Liberal Arts	4		Approved Elective	4	
Total	12		Total	12		Total	12	į.

4 <sup>th</sup> Year – Semester Ten	Credits	Met	*Select courses whose prefix begins with:
DDG4920 Senior Portfolio	4		Humanities/ Fine Arts – HUM, LIT, MUH, PHI.
Approved Elective	4		Liberal Arts Electives – AMH, ANT, ART, BSC, CHM, COMM, ECO, ENG, EVR, HIS, HUM, IDS, LIT, MAC, MUH, PHI, POS, PSY, SCI, SOC, SOSC, SPC, POT, LAH, STA, MHF, PHY, MCB, CCJ, COM, SPA, FLNG, NUT, SOW.
Liberal Arts	4		<b>DDG Electives</b> – CIT, DDG, ISM.
			Electives – Advanced standing credits (transfer credits) or classes taken at Hodges University as approved in consultation with
Total	12		the faculty/ program advisor, program chair and dean.